

Vornn

Deity

Domain: None -- see variant features below

Pantheon: Court of Trials

Alignment: N

Symbol: A pale skull wreathed in candlelight

Worshippers

The honored dead, ancestor veneration, the bond between the living and those who came before

A relatively new God and a rival to Morvaine. Where Morvaine insists the dead must rest, Vornn holds that the bond between the living and their honored dead should not simply end with death. His priesthood maintains ancestral shrines, performs rites of remembrance, and communes with ancestor spirits. In their view, the greatest act of reverence is to continue walking alongside those who have passed. Conduct: Maintain and visit ancestral shrines. Perform rites to honor the dead of one's community or chosen family. Priests raise the dead not as weapons but as companions -- or to allow a spirit one final task before rest.