

# The Mage-Councils

*Faction · City-States (multiple, Independently Governed)*

**Leader:** Archmage Theodric Vane

**Headquarters:** Archenveil

## Goals

---

Several city-states in the center of the Settled Lands are governed directly by councils that include Order-affiliated wizards.

Several city-states in the center of the Settled Lands are governed directly by councils that include Order-affiliated wizards. These are the most stable political entities in the region -- hard to destabilize when your government can cast Wish -- and the most distrusted by their neighbors.

The Mage-Councils are not a unified bloc. Each city-state governs itself independently, with its own council composition and internal politics. What they share is structure: written law exhaustively detailed, arcane enforcement of contracts common, and a political culture where magical competence translates directly into authority. Citizens of Mage-Council states have the highest rates of Sacred Magi literacy outside the Orders themselves.